



# PWSC League Rules and Regulations

(All games under this league follow the regulations below)

## 1. Governing Rules

1.1. Unless otherwise stated, games follow FIFA Laws of the Game.

## 2. Game Duration and Format

2.1. Game duration: 80 minutes (2x40 minute halves)

2.2. 5 minute halftime

2.3. One water break per half if requested by either team (max 2 minutes; clock continues)

2.4. Maximum of 11 players per team (including GK)

2.5. Minimum of 7 players required to start or continue a match

## 3. Game Start & Grace Period

3.1. Teams must be ready 10 minutes before kickoff

3.2. 15 minute grace period for late or short teams

3.3. Failure to field 7 players after grace period is counted as forfeit

3.4. Referee may shorten the game by 5 minutes per half if needed

## 4. Equipment & Uniform

4.1. Uniform shirts must match and be numbered

4.2. No caps, bandanas, watches, jewelry, crop/bra tops allowed

4.3. GK must wear a distinguishing shirt; caps allowed

4.4. Shin guards mandatory and fully covered

4.5. Knee braces must be covered (referee has final say)

4.6. Prescription glasses are permitted

## 5. Player Regulations

5.1. Slide tackling is prohibited

5.2. Players must play only for their assigned team

5.3. Roster additions via executive, assigned from waitlist

5.4. Use of illegal players will lead to a forfeit, season ban, and possible disciplinary action

## 6. Substitutions

6.1. Made at center line with referee permission

6.2. Allowed:

6.2.1. After a goal

6.2.2. During a goal kick

6.2.3. On your own throw-in (both teams may sub)

6.2.4. For injury (with approval from referee)

- 7. Game Sheets**
  - 7.1. Must include: date, time, location, team names, player names, jersey numbers
  - 7.2. Submit to referee before kickoff
- 8. Abandoned Games**
  - 8.1. If abandoned before half time due to weather; game replayed (if there is no date and field available the game will stand as a 1-1 Tie).
  - 8.2. If abandoned after half time; score stands
- 9. Inability to Field a Team/Forfeits**
  - 9.1. Team unable to field players will be counted as a loss
  - 9.2. Advance notice to opposing rep and league president is required (5+ days for rescheduling consideration)
- 10. Dismissals and Discipline**
  - 10.1. Team plays short after a dismissal
  - 10.2. Dismissed players must leave premises immediately
  - 10.3. Automatic 1 game suspension
  - 10.4. Immediate suspension for:
    - 10.4.1. Insulting/discriminatory/abusive language
    - 10.4.2. Violent conduct
    - 10.4.3. Spitting
  - 10.5. Disciplinary Process
    - 10.5.1. Suspended players must attend next hearing
    - 10.5.2. \$50 reinstatement fee may be waived for:
      - 10.5.2.1. Hand ball preventing a goal
      - 10.5.2.2. Foul stopping goal opportunity
- 11. Points and Standings**
  - 11.1. Win = 2 points
  - 11.2. Tie = 1 point
  - 11.3. Loss = 0 points
  - 11.4. Default = 5-0 loss
  - 11.5. Double default = 0 points for both
- 12. Tie Breaking Procedure**
  - 12.1. Head to head record
  - 12.2. Overall win/loss
  - 12.3. Head to head goals against
  - 12.4. Overall goals against
  - 12.5. Overall goals for
  - 12.6. Coin toss
- 13. Referee Authority & Final Decisions**
  - 13.1. Uncovered situations fall to referee discretion
  - 13.2. Further issues will be addressed by the PWSC executive, with ECOSA input as needed